



# Carl Thomas

UX / UI Designer

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## Profile

A UX designer with 5 years of UX / UI feature design, documentation, prototyping, and web development experience. A strong communicator and team player, with a high degree of customer empathy and a passion for user centered design.

## Experience

### Designer II @ Microsoft

July 2014 - Present

Created intuitive and meaningful solutions to complex cloud developer scenarios.

- Lead UX and visual designer for Azure SQL products
- Lead for team UX patterns, controls, and documentation
- Collaborated with UX Researchers to conduct agile usability tests and cognitive walkthroughs
- Worked with project management and engineering teams to fix major customer pain points

### Software design engineer @ Microsoft (C2S Technologies)

April 2014 - July 2014

Designed and developed an internal sales management and monitoring web app.

### Front-end web developer @ Rational Interactive (Rylem)

March 2014 - April 2014

Developed a mobile and browser friendly promotional website.

### Software developer @ Tag Creative

April 2013 - January 2014

Developed functional web app experiences for core clients using CMS and code architecture systems.

### User experience developer @ Microsoft (Apex Systems)

March 2012 - March 2013

Developed web experiences for several teams (TFS, LightSwiith, & MSDN). Trained coworkers on front-end web standards.

## Tools

Sketch

Adobe Illustrator

Invision

Adobe Photoshop

Balsamiq

Axure

Microsoft Office

Adobe Premiere pro

Adobe After Effects

## Coding

HTML/CSS

JQuery/Javascript

JSON

CMS (Wordpress/Drupal)

## Passions

User interface design

User interaction design

Visual design

Life style automation

Sustainability

Video gaming

Wearable technology